

### A Guide to Using ITS with a Push-Button Control Panel

Push-Button Control Button Functions	
Button	Function
ROOM	In many classrooms this button unlocks the visual presenter drawer. If the cabinet doesn't have a locked drawer, the button has no function.
POWER	Turns the ITS projector on and off.
MUTE	Toggles between hiding and showing the projected image. The instructor's monitor image stays on.
MODE	This button has no function.
PC1	Selects the cabinet's PC computer as the displayed device.
PC2	This button has no function.
PC3/INPUT3	Selects a laptop computer as the displayed device.
VID1	Selects the VCR as the displayed device.
VID2	Selects the visual presenter as the



The most common push-button control panel

### Using the Control Panel

1. Press the "Power" button once. The light will blink until the projector is fully powered, then will stay lit. You can now select a source to be projected.
2. The bottom row of buttons controls your inputs (see above). Press the appropriate button to select a source.
3. When you are ready to close the system, press the "Power" button again. It will begin to flash but you do not need

to wait until it stops before closing, locking, and arming the cabinet.

### Room Lights

In most cases, room lights are located on the wall just inside the entry to the classroom or near the instructor cabinet.

### Microphone

There is a microphone available for your use located inside the cabinet. The micro-

phone is connected to the cabinet but can be extended approximately 15 feet. The volume is controlled by the knob on the right side of the control panel. Keep turning it until you reach your desired volume.

The microphone itself, which is shaped like a small cigar, can be hung around your neck with the string provided. The belt clip can be found along the length of the microphone cable. To turn the microphone on, make sure the knob on the belt clip is turned to "locking." Then depress the button on the top of the belt clip to turn the microphone on or off.